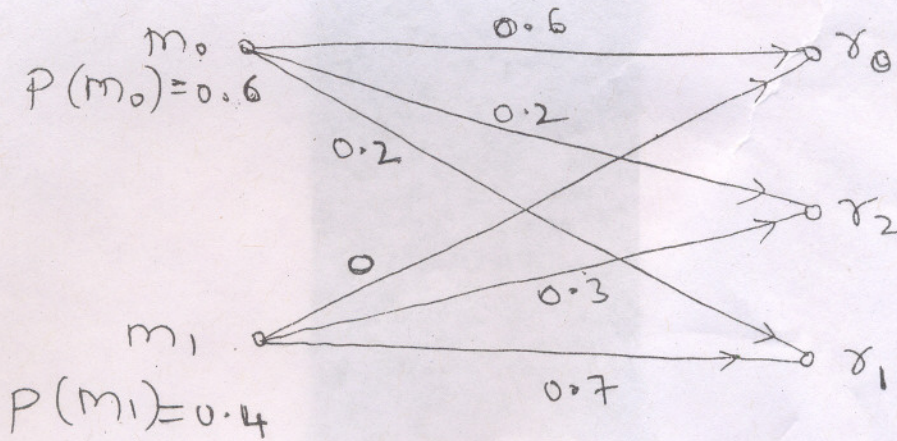


- N.B.: (1) Question No. 1 is compulsory.
 (2) Attempt in all five questions.
 (3) Figures to the right indicate full marks.
 (4) Draw neat diagrams wherever necessary.

1. (a) Why is it often preferred to use units of normalized bandwidth, WT , compared with bandwidth alone? 4
- (b) Often times, providing more E_b/N_0 will not mitigate the degradation due to intersymbol interference (ISI). Explain why this is the case. 4
- (c) ASK or PSK is visualized as a constellation of points or phasors on a plane. Why can't we use a similarly simple visualization for orthogonal signalling such as FSK. 4
- (d) What is the relationship between received S/N ratio and C/N ratio? 4
- (e) Why do error-correcting codes typically yield error-performance degradation at low values of E_b/N_0 ? 4

2. (a) Define cumulative distribution function and probability density function. List their properties. 10
- (b) For the communication system shown in figure, m_0 would generate r_0 , and m_1 would generate r_1 with certainty if there were no noise and r_2 would never occur. For the situation depicted in figure. 10
 - (i) Find the optimum receiver and
 - (ii) Calculate the probability of error.



3. (a) Consider two waveforms $\cos(2\pi f_1 t + \phi)$ and $\cos 2\pi f_2 t$ to be used for noncoherent FSK-signaling, where $f_1 > f_2$. The symbol rate is equal to $1/T$ symbols/s, where T is the symbol duration and ϕ is a constant arbitrary angle from 0 to 2π . 10
 - (i) Prove that the minimum tone spacing for non-coherently detected orthogonal FSK-signaling is $1/T$.
 - (ii) What is the minimum tone spacing for coherently detected orthogonal FSK-signaling?
- (b) Explain the transmitter and receiver of BFSK. Also draw the signal space diagram of orthogonal BFSK. 10

4. (a) An analog signal is band limited to B Hz, sampled at the Nyquist rate, and the samples are quantized into 4-levels. The quantization levels Q_1, Q_2, Q_3 and Q_4 (messages) are assumed independent and occur with probabilities $P_1 = P_4 = \frac{1}{8}$ and $P_2 = P_3 = \frac{3}{8}$. find the information rate of the source. 8
- (b) Explain the Shannon's information capacity theorem. Show that channel capacity for channels of infinite bandwidth is $C_{S\infty} = 1.44 S/\eta$ bits per sec. 8
- (c) Explain Shannon limit. 4

5. (a) Explain in convolution code, time-domain approach, and transform-domain approach to determine encoder output. 10
- (b) Source coding reduces redundancy and discards irrelevant content. What is the difference between redundancy and irrelevancy? Also explain Huffman code. 10

6. (a) Explain in brief the following codes :- 5
 - (i) BCH-Code 5
 - (ii) R-S-Code. 5
- (b) Draw a model of a cryptographic channel and explain. Also write two major requirements of cryptosystem. 8+2

7. Write short notes on the following :—

- (a) Sky noise temperature.
- (b) PCM waveform types.
- (c) Intersymbol interference and equalization.

6
7
7