

Lib

- N.B.** (1) Question No. 1 is **compulsory**.  
(2) Attempt any **four** out of remaining questions.

1. Consider the following statements :—
  - (i) John eats all kinds of food
  - (ii) Apple is food
  - (iii) Bread is food
  - (iv) Anything any one eats and is not killed is food
  - (v) Hari eats peanuts and is still alive
  - (vi) Bill eats everything that Hari eats.
  - (a) Translate the sentences into predicate logic and convert them to CNF form. 10
  - (b) Prove "John eats peanuts" using Resolution. 10
  
2. (a) Give the PEAS representation for the following Indicate how different types of Agents will perform in these situations :— 10
  - (i) Internet shopping Agent
  - (ii) Calendar scheduling Agent for an executive.
  - (b) Describe the different types of task environments. Give examples for each. 10
  
3. (a) Consider the eight puzzle problem. Use the distance heuristic. Assume an initial position and draw a solution tree using A\* algorithm. Indicate clearly the values you consider at each step. 10
  - (b) Explain the Min-Max algorithm for a 2 player game using any tree. For the same tree indicate the Alpha Beta pruning technique. 10
  
4. (a) Draw the block diagram of a Learning Agent and clearly explain the different Blocks. 10
  - (b) Explain the decision tree algorithm by using the example of an Agent which needs to Make a decision about "Whether to buy a particular house or not" ? 10
  
5. (a) Explain General Ontology with respect to measures, composite events, times intervals using examples. 10
  - (b) Explain neural network learning and show how it can be used to realize an AND gate. 10
  
6. (a) Describe the different components of an expert system using a medical diagnosis system as an example. 10
  - (b) An Agent has to help a human to reach the airport in time to catch his flight. Explain how this can be represented as a planning problem. 10
  
7. Write notes on :— 20
  - (a) Bayes' Belief Networks
  - (b) Agent Communication.