127 1012

5/6/12

AGJ 1st half 1 Con. 4721-12.

(3 Hours)

TE Som VI (comp) Rev

GN-9218

[ Total Marks : 100

- N.B. : (1) Question No. 1 is compulsory.
  - (2) Solve any four out of the remaining.
  - (3) Draw suitable diagrams wherever necessary.

DWM

- (4) Assume suitable data (if required)
- 1. (a) Define a data warehouse. Explain what is the need for developing a data **10** warehouse and hence explain its architecture.
  - (b) Compare OLTP and OLAP systems. Explain the steps in KDD with a suitable block diagram.
- 2. (a) What is meant by ETL? Explain the ETL process in detail. 10
  - (b) State and explain the various schemas used in data warehousing with examples for each of them.
- (a) Differentiate between top down and bottom-up approaches for building a data 10 warehouse. Explain the advantages and disadvantages of each of them.
  - (b) Define what is meant by information package diagram. For recording the information requirements for "hotel occupancy" having dimensions like time, hotel etc, give the information package diagram for the same, also draw the star schema and snow flake schema.
- 4. (a) What is meant by meta data ? Explain with an example. Explain the different **10** types of meta data stored in a data warehouse.
  - (b) Explain what is meant by association rule mining. For the table given below 10 perform opriori algorithm. Also
    - (i) Determine the k-item sets (frequent) obtained.
    - (ii) Justify the strong association rule that has been determined i.e. specify which is the strongest rule obtained.

The table is as follows -

| ГID | Items         |  |  |  |
|-----|---------------|--|--|--|
| 01  | 1, 3, 4, 6    |  |  |  |
| 02  | 2, 3, 5, 7    |  |  |  |
| 03  | 1, 2, 3, 5, 8 |  |  |  |
| 04  | 2, 5, 9, 10   |  |  |  |
| 05  | 1, 4          |  |  |  |
|     |               |  |  |  |

Assume Minimum support of 30% and

Minimum confidence of 75%.

## AGJ 1st haif 2 Con. 4721-GN-9218-12.

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- 5. (a) Explain dimension modelling in detail.
  - (b) Explain what is meant by clustering. State and explain the various types with **10** suitable example for each.

2

- (a) What is meant by classification ? Justify why clustering is said to be supervised 10 learning. How is the classifier accuracy determined and also explain its various types.
  - (b) What is meant by market-basket analysis ? Explain with an example. State and 10 explain with formula the meaning of the terms :-
    - (i) Support
    - (ii) Confidence
    - (iii) Iceberg queries.

Hence explain how to mine multi level association rules from transaction databases, with example for each.

- 7. Write short notes on (any two) :-
  - (a) OLAP operations
  - (b) Data warehouse deployment and maintenance
  - (c) Attribute oriented induction
  - (d) Web mining.

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T.E. ( & ( OM P) Sem VI (Red) 31 5/2012

1 : 1st half-12-(Con-4543)JP

Con. 4543-12.

GN-8627

[ Total Marks : 100

| ī     | <b>N.</b> В. | (1)<br>(2)<br>(3)  | Question No. <b>1</b> is <b>compulsory</b> .<br>Attempt any <b>four</b> questions from remaining.<br>Draw diagrams wherever <b>required</b> . |         |  |  |
|-------|--------------|--|---|---------|--|--|
| 1.    | (a)<br>(b)   | <ul> <li>a) Explain different protocols used in each layer of TCP/IP protocol suite.</li> <li>b) Explain Autonomous system and list routing protocols used inside and ac Autonomous system.</li> </ul> |   | 10<br>5 |  |  |
|       | (c)          | Explain different traffic descriptor used in ATM.  |   |         |  |  |
| 2.    | (a)<br>(b)   | List connecting devices used in each layer. Explain each with example.<br>What are different multicast routing protocols ? Explain DUMRP in detail.  |   |         |  |  |
| З.    | (a)<br>(b)   | Draw and explain functions of ATM layers. Explain in detail AAL1 and AAL5.<br>Explain how network management is done using SNMP, SMI and MIB.  |   |         |  |  |
| 4.    | (a)<br>(b)   | Explain RIP unicast routing protocol with example.<br>Explain the SONET frame structure.   |   |         |  |  |
| 5. (  | (a)          | Describe different delay components in communication network. Explain M/M/1 queuing system.<br>What is RTP ? Explain RTP frame format in detail.   |   | 10      |  |  |
|       | (b)          |  |   | 10      |  |  |
| 6. (( | (a)          | Explain how DWDM achieves high data rate transmission. What are advantages and disadvantages of DWDM over SONET 2  |   | 10      |  |  |
|       | (b)          | ) Explain different delay components in communication networks. Which parameters can affect the delay.   |   |         |  |  |
| •     | Wri          | te sh<br>(a)<br>(b)<br>(c)   | ort note on :— (an <b>y two</b> )<br>X-25<br>Network Address Translation<br>RSUP  | 20      |  |  |

(3 Hours)

ACN

(d) IP over ATM.

| 25 :<br>Co | 25: 1st half-12-(j)JP<br>Con. 4044-12.<br>(3 Hours)<br>TE (MPN) VI. (Rev) 26/5/1<br>Systems programming & Comple<br>GN-7<br>(3 Hours)<br>TE (MPN) VI. (Rev) 26/5/1<br>Systems programming & Comple<br>GN-7 |   |  | 02       |  |
|------------|--|---|--|----------|--|
| M          | .в.  | (1)<br>(2)  | Question No. 1 is compulsory.<br>Attempt any four questions out of remaining six questions.  |          |  |
| 1.         | Ans  | (a)<br>(b)<br>(c)<br>(d)  | the following :—<br>What is System Software and application software ?<br>What is the use of ORG (ORIGIN) ?<br>What is positional parameter in macro ?<br>Differentiate between Parse tree and Syntax tree.  | 20       |  |
| 2.         | (a)  | For a regular expression (0+1)*01, construct an NFA for this expression and |  | 10       |  |
|            | (b)  | Exp   | Explain various phases of complier with suitable example. 10   |          |  |
| 3.         | (a)<br>(b <b>)</b>   | Exp<br>Wha<br>edit  | lain two pass assembler with flowchart.<br>at are different functions of Loader ? Explain difference between Linkage<br>or and Linking loader.   | 10<br>10 |  |
| 4.         | (a)  | Test  | t whether following grammar is LL (1) or not. Construct LL (1) Parse table.<br>$S \longrightarrow AB \mid g \text{ Da}$<br>$A \longrightarrow ab \mid c$<br>$B \longrightarrow dC$<br>$C \longrightarrow gC \mid g$<br>$D \longrightarrow fD \mid g$ | 10       |  |
|            | (b)  | Exp   | lain rantime storage organization in detail.   | 10       |  |
| 5.         | (a)  | Dra   | w Syntax tree and Directed Acylic Graph (DAG) for expression<br>(a * b) + (c - d) * (a * b) + b  | 10       |  |
|            | (b)  | What is binding? Explain Static and dynamic binding.                        |  |          |  |
| 6.         | (a)<br>(b)   | Exp<br>Exp  | lain two pass macro processor with flowchart and databases.<br>Iain various forms of intermediate code used by compiler.   | 10<br>10 |  |
| 7.         | Wri  | ite sh<br>(a)<br>(b)<br>(c)<br>(d)  | ort notes on :<br>SPARC assembler<br>LEX and YACC<br>Debug monitor<br>Macro assembler.   | 20       |  |

33-1st Half-12 mina (e)

Con. 3999-12.

## TE COMPINE Advanced microprocessy 2215/12 GN-7208

## (3 Hours)

## [Total Marks: 100

5

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- N.B.: (1) Question No. 1 is compulsory.
  - (2) Out of remaining six questions, attempt any four questions.
  - (3) In all 5 questions to be attempted.
  - (4) Figures to the right indicate marks.
- (a) Enlist the instruction pairing rules of U and V pipeline in Pentium. 1. 5 (b) Write short note on Intel's Net burst micro architecture. 5 (c) Draw the data flow graph for computation of integer power  $Z = X^n$  of an 5 input number X.
  - (d) State the use of following x 86 flags : RF, TF, VM, NT, IOPL.
- (a) Explain how the flushing of pipeline is minimized in Pentium architecture. 2.
  - (b) Explain in brief integer instruction pipeline stages of Pentium processor. List the 10 steps in instruction issue algorithm.
- (a) Differentiate between Pentium and Pentium pro-processors wrt size of address/data 10 З. bus, addressable memory, virtual memory, L2 cache, generation, SMP support, integer pipeline stages, no. of integer pipes, floating point pipeline stages, no. of floating point pipes.
  - (b) State the features of Intel Itanium processor. Draw the block diagram of Itanium 10 processor and explain in brief.
- (a) Explain segmentation and paging in protected mode of 80386 processor. 10 4. (b) Explain the Debug registers of 80386DX processor. 10
- 5. (a) Consider the following reservation table for a unifunction pipeline :---



(v) Calculate MAL (minimal average latency).

(b) Explain static data flow computer architecture with example.

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6. (a) Differentiate between real mode and protected mode of X 86 family.(b) Explain Cache organization of Pentium.

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- 7. Write short note on the following :---
  - (a) Structure of segment descriptor
  - (b) USB
  - (c) Layered architecture of SCSI
  - (d) EISA.



Con. 3736-12

(3 Hours)

[Total Marks: 100

- (20)For Hospital Management Information System: Q1 a. Write down the functional and non-functional requirement. b. Draw Use Case Diagram. c. Draw Class Diagram. Q2 A) Realized Inheritance to database table for the given model. (12)
  - 1> Do Vertical Mapping.
  - 2> Do Horizontal Mapping.
  - 3> Advantage and tradeoff between these two methods.



Q2 B) Following is the Bidirectional many-to-many association - Object design model before transformation. (8)



Write Java code after transformation for Mapping Association.

- Q3 A) Explain in detail about different levels of CMM with their characteristics. (10)
- Q3 B) Explain all phases of the SDLC. (10)Q4 A) Explain with an example Cohesion and Coupling. (10)Q4 B) Explain in detail RAD software life cycle model. (10)Q5 A) Explain and compare FTR and Walkthrough. (10)Q5 B) What is SCM? Explain in detail Software Configuration Item identification. (10) Q6 A) Compare Forward Engineering, Reverse Engineering and Re-Engineering. (10)Q6 B) Explain in detail COCOMO model. (10)Q7) Short Notes on any two: (20)
  - a. Integration Testing
  - b. Types of Maintenance
  - c. Design Pattern
  - d. Risk Management

TE (CMPN/ DE (OId)

31/5/2012 OPE setting System with Unix.

| Con. 4257–12. |                 | (OLD COURSE)  | GN-789 <del>8</del> |  |
|---------------|-----------------|---|---------------------|--|
|               |                 | (3 Hours)   | [Total Marks : 100  |  |
|               | N.B. : 1)<br>2) | Question number 1 is compulsory.<br>Solve any 4 out of remaining 6 questions. |                     |  |
| Q. 1          | A) Explain      | the architecture of UNIX operating system with a neat diagram.                | 5                   |  |
|               | B) Explain      | the five-state process model with a neat diagram.                             | 5                   |  |
|               | C) Explain      | the types of files in UNIX operating system.                                  | . 5                 |  |
|               | D) Explain      | disk cache in brief.  | 5                   |  |
| 0.2           | A) Explain      | the fair share scheduling in detail.  | 10                  |  |
| <b>X</b>      | B) Explain      | the necessary conditions for deadlock.  | 10                  |  |
|               | -               |   |                     |  |
| Q. 3          | A) Explain      | the different page replacement algorithms with their advantages               | 10                  |  |
|               | and disad       | vantages.   | 10                  |  |
|               | B) Explain      | the dining philosophers problem and it's solution using a monitor.            | . 10                |  |
| 0.4           | A) Explain (    | he common disadvantages of deadlock avoidance techniques. Ext                 | lain                |  |
|               | Banker's        | algorithm of deadlock avoidance.  | 10                  |  |
|               | B) What is I    | /O buffering? Explain single, double and circular buffering in det            | ail. 10             |  |
| 0.5           |                 | 61a automination? Fundain the different file arranization technique           | a with the          |  |
| Q. J          | A) what is      | me organization? Explain the different me organization rechnique              |                     |  |
|               | B) Evoluin      | the different disk performance parameters                                     | 10                  |  |
|               | <i>Б)</i> Ехраш | ine unicient disk performance paradicers.                                     | 10                  |  |
| Q. 6          | A) Explain      | the process schedulers used on different levels in the operating sy           | stem                |  |
|               | with th         | e neat diagram.   | 10                  |  |
|               | B) Explain      | the different RAID levels in brief.   | 10                  |  |
|               |                 | · ·   |                     |  |
| Q. 7          | Write a sho     | rt note on the following:   | 20                  |  |
|               | A) mode .       | Clashing .  | -                   |  |
|               | B) indexed      | nie allocation  | •                   |  |
| •             | D) Race co      | ndition   |                     |  |
|               | Dy Nave W.      |   |                     |  |