S.E (CMIPN) Sem IV (R) APPLIED Moths-IV

Con. 3846-11.

RK-1875

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(3 Hours)

[Total Marks: 100

N.B.: (1) Question No. 1 is compulsory.

- (2) Answer any four out of remaining six questions.
- (3) Assume any suitable data whenever required and justify the same.
- (a) Integrate xz along the line from A(1,1) to B(2,4) in the complex plane.

(b) The matrix A is defined as
$$A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & -2 & 6 \\ 0 & 0 & -3 \end{bmatrix}$$
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find the eigen values of $3A^3 + 5A^2 + 6A + I$.

(c) Find the dual of the following L.P.P.

Max $Z = 2x_1 - x_2 + 3x_3$ Subject to the constraints $x_1 - 2x_2 + x_3 \ge 4$ $2x_1 + x_3 \le 10$ $x_1 + x_2 + 3x_3 = 20$

 $x_1, x_3 \ge 0$, x_2 is unrestricted.

(d) Find K such that
$$\frac{1}{2} \log (x^2 + y^2) + i \tan^{-1} \frac{Kx}{y}$$
 is analytic.

2. (a) Represent the function
$$f(z) = \frac{4z+3}{z(z-3)(z+2)}$$
 in Laurent's series 6

- (i) Within |z| = 1
- (ii) In the annular region between |z| = 2 and |z| = 3.

(b) Verify Cayley-Hamilton theorem for
$$A = \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix}$$
 and hence find A^{-1} . 6

(c) Solve the following L.P.P. by Simplex method

Max $Z = 3x_1 + 2x_2 + 5x_3$

Subject to the constraints

$$x_1 + 2x_2 + x_3 \le 430$$

 $3x_1 + 2x_3 \le 460$
 $x_1 + 4x_2 \le 420$

 $x_1, x_2, x_3 \ge 0$

- 3. (a) Find a matrix P which diagonalizes the matrix $A = \begin{bmatrix} 4 & 1 \\ 2 & 3 \end{bmatrix}$ verify that $P^{-1}AP = D$, 6 where D is the diagonal matrix.
 - (b) Determine the residue at the poles for the function $f(z) = \frac{z^2}{(z^2 + 3z + 2)^2}$.

(b) Determine the residue at the poles for the function
$$f(z) = \frac{z}{(z^2 + 3z + 2)^2}$$

(c) Use Big M method to solve the following L.P.P.
Min Z =
$$2x_1 + 3x_2$$

Subject to $x_1 + x_2 \ge 5$
 $x_1 + 2x_2 \ge 6$
 $x_1, x_2 \ge 0$

$$A = \begin{bmatrix} 7 & 4 & -1 \\ 4 & 7 & -1 \\ -4 & -4 & 4 \end{bmatrix}$$
 is derogatory.

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(b) Evaluate
$$\int_{c} \frac{\sin \pi z^2 + \cos \pi z^2}{z^2 + 3z + 2} dz$$

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Where c is (i)
$$|z|<1$$
 (ii) $|z|<2$

(c) Using Duality solve the following :-

Max $Z = 2x_1 + x_2$ Subject to $2x_1 - x_2 \le 2$

$$x_1 + x_2 \le 4$$

$$x_1 \le 3$$
 , x_1 , $x_2 \ge 0$

(a) Use Dual Simplex method to solve the following L.P.P.

Subject to
$$x_1 + x_2 \ge 1$$

 $x_1 + x_2 \le 7$

 $Max Z = -3x_1 - 2x_2$

$$x_1 + 2x_2 \le 10$$

$$x_2 \le 3$$
 , $x_1, x_2 \ge 0$

(b) If $A = \begin{bmatrix} \frac{3}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{3}{2} \end{bmatrix}$, then find e^A and A^{10} .

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(c) (i) Show by the method of residue that -

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$$\int\limits_0^{} \frac{a}{a^2 + \text{Sin}^2 \theta} \ d\theta \ = \frac{\pi}{1 \! + \! a^2} \, . \label{eq:sigma}$$

(ii) Evaluate $\int_{0}^{\infty} \frac{dx}{x^4 + 16}$.

- 6. (a) Test whether the matrix $A = \begin{bmatrix} 2 & -1 & 1 \\ 2 & 2 & -1 \\ 1 & 2 & 1 \end{bmatrix}$ is diagonalizable.
 - (b) Find the bilinear transformation which maps the points $z = \infty$, i, 0 onto the points 0, i, ∞ .
 - (c) Using Kuhn-Tucker condition solve the NLPP

 Max $Z = 2x_1^2 7x_2^2 + 12 x_1 x_2$ Subject to $2x_1 + 5x_2 \le 98$ $x_1, x_2 \ge 0$
- 7. (a) Use method of Langrange's multipliers to solve LPP Optimize $z = 12x_1 + 8x_2 + 6x_3 x_1^2 x_2^2 x_3^2 23$ Subject to $x_1 + x_2 + x_3 = 10$, $x_1, x_2, x_3 \ge 0$
 - (b) If f(z) = u + iv is analytic and $u+v = \frac{2\sin 2x}{e^{2y} + e^{-2y} 2\cos 2x}$ find f(z).
 - (c) Show that the image of rectangular hyperbola $x^2 y^2 = 1$ under the transformation $w = \frac{1}{z}$ is the Lemniscate $\rho^2 = \cos 2\phi$.

Con. 3510-11.

S.E (MPN TV (Rev)
Operating System.

RK-1884

(3 Hours)

[Total Marks: 100

- N.B.: (1) Question No. 1 is compulsory.
 - (2) Attempt any four questions out of remaining six questions.

1.	(a)	Compare multi programmed, batch and Time sharing system.	5
	(b)	What is semaphore? Explain the application of semaphore.	5
	(c)	What is segmentation? State its usage.	5
	(d)	Explain operating system design issues.	5
2.	(a)	Explain process and state diagram for PCB.	10
	(b)	What is Paging? Explain the structure of Page table.	10
3.	(a)	Solve dinning philosopher problem.	8
	(b)	Given memory partition of 100 KB, 500KB, 200 KB, 300KB and 600 KB (in order), how would first-fit, best-fit and worst-fit algorithms place processes of 212 KB, 417 KB, 112KB, and 426 KB (in order)? Which algorithm makes the most efficient use of memory?	12
4.	(a)	What is Belady's anomaly? Explain LRU, FIFO, Optimal page replacement algorithms. Which algorithm suffers from Belady's anomaly?	10
	(b)	Explain deadlock and condition for avoidance and prevention of deadlock.	10
5.	(a)	Give the components of LINUX system. Describe the role of Kernel model.	10
	(b)	Explain process and thread management in LINUX.	10

6. (a) Consider the following set of processes with length of cpu burst given in Ms. 10

Job	Arrival Time	Burst Time
1	0	8
2	1	4
3	2	9
4	3	5

- (i) Give Gantt chart illustrating the execution of these jobs using FCFS, SJF Round Robin (Quantum = 1). Processes arrived in order 1,2,3,4
- (ii) Which algorithm will give minimum average waiting time for given set of jobs ?
- (b) Explain Linked and Indexed allocation of file system.

10

20

- 7. Write short notes on any two of following -
 - (a) Disk Scheduling Algorithms
 - (b) Page Fault Handling
 - (c) Real Time Operating System
 - (d) Virtual Memory.

S.E. Comp IV (Rev) Analysis of Alogorithm & RK-1872 Design

10

Con. 3378-11.

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(3 Hours) [Total Marks: 100

- N.B.: (1) Question No. 1 is compulsory.
 - (2) Answer any four out of the remaining six questions.
 - Assume suitable data wherever necessary.
- (a) Write a note on Asymptotic notations. Explain the procedure to analyze and measure time complexity.
 - (b) What is Hamiltonian Cycle? Write an algorithm to find all Hamiltonian cycles 10
- 2. (a) What are tries? Write a routine to delete a word from tries 10 (b) Calculate variable length Huffman code for following frequencies 10
 - A=2 B=3 C=1 D=7 E=6 F=5 G=16 H=21
- (a) Describe 8 Queens Problem using backtracking method 10 (b) Explain Quick sort algorithm. Evaluate complexity with suitable example 10
- (a) Explain the usage of Branch and bound method to solve 15 puzzle using Least cost search 10 4.
 - (b) Write a routine to calculate the series 10

5.	(a) Explain with suitable examples job sequencing with deadlines	10
	(b) With suitable example explain difference in pattern matching techniques of Brute Force and	
	Knuth-Morris-Pratt Algorithm	10
6.	(a) Explain Strassens Matrix Multiplication. Write an algorithm that multiplies two n X n	10
	Matrices using O(n ³) operations	
	(b) Perform Radix sort on the following set of data	10
	85, 26, 12, 15, 48, 55, 92, 9, 28, 79, 17	
	(Give the output at every stage)	
7.	Write a Short notes on :-	20
	a) Randomized Algorithm	
	b) Travelling Salesman problem with Branch and Bound	
	c) Diffrentiate between Dynamic Programming and Branch & Bound	
	d) Optimal storage on Tape.	
	And the second s	

Con. 3453-11.

N.B.: (1) Question No. 1 is compulsory.

Finalog & Digital Communication RK-1878

(3 Hours)

[Total Marks: 100

		(2) 5	solve any four questions from the remaining six.			
		(3) F	igures to the right indicate full marks.			
		(4) ↑	fake suitable assumptions where neccessary.			
1.	Sol	Solve any four :-				
		(a) V	Vhy modulation is needed in communication ?	5		
		(b) E	explain the fuctioning of a practical diode detector.	5		
		(c) E	explain the concept and use of 'Eye Pattern'.	5		
		(d) (Compare TDM and FDM.	5		
		(e) S	tate and explain Shannon's Theorem.	5		
2.	(a)		e Amplitude Modulation. Draw a neat waveform for an AM wave. Derive ssion for an AM wave and total transmitted power.	10		
	(b)		and prove Sampling Theorem for low pass signal.	10		
3.	(a)	Class	ify and explain in detail all types of noises that affect communication.	10		
	(b)		a neat blocks diagram and waveforms for PCM transmitter and receiver explain the working.	10		
4.	(a)		in the functioning of a Binary Phase Shift Keying transmitter and receiver he help of a neat diagram.	10		
	(b)	Expla	in the following :	10		
		(i) Information			
		(i) Information rate			
		(11) Entropy			
		(iv) Channel capacity.			
		A me	ssage source generates on of four messages every microsecond. The			
		proba	bilities of these messages are 0.4, 0.3, 0.2 and 0.1. Each message is			

independent of the other messages. Find the entropy and rate of information.

5.	(a)	Co	mpare PAM, PWN, and PPM.	10			
	(b)		hat is minimum Shift Keying? Draw the transmitter block diagram and explain he the help of waveforms.	10			
6.	(a)		eat is Syndrome decoding? Draw and explain a syndrome decoder for an (n, k) ck codes.	10			
	(b)		aw the block diagram of a Super Heterodyne Radio Receiver and explain the rking with the help of waveforms.	10			
7.	Wri	te si	hort notes on any four :	10			
		(a)	Pre-emphasis and De-emphasis				
		(b)	Delta Modulation				
		(c)	Line Codes				
		(d)	Matched Filter				
		(e)	Cyclic Codes.				

Con. 3363-11.

RK-1869

		(3 Hours) [Total Marks: 100	
	N.B. :	 Question No. 1 is compulsory Attempt any four out of remaining. Assume suitable data if necessary and justify the assumptions. Figures to the right indicate full marks. 	
1.	[A]	What are different Applications of computer graphics?	05
	[B]	Explain inside outside test used in filling algorithms	05
	[C]	Explain in brief Raster-scan display System	10
2.	[A]	Explain with example Scan line fill algorithm	10
	[B]	Derive matrix for 2-D Rotation about an arbitrary point.	10
3.	[A]	Derive the transformation matrix, when point $P(\boldsymbol{x},\boldsymbol{y})$ is reflected about a line $y{=}m\boldsymbol{x}{+}c$	10
	[B]	Give the steps along with the transformation matrix for the mapping of the 2-D object from window to viewport.	10
4.	[A]	Give the line clipping algorithm which uses area codes for the end points of the line segment. Test it for a line PIP2 Where PI=(9, 9) and P2=(50,20) against the window with (Xwmin, Ywmin)=(10, 10) and (Xwmax, Ywmax)=(20, 20).	15
	[B]	Explain bit map method for character generation	05
5.	[A]	Develop an algorithm and give the steps for the moving car (side View).	10
	[B]	Develop an algorithm and give the steps to continuously rotate a Triangle about a point.	10
5.	[A]	Give the properties of B-spline curve	10
	[B]	Explain Cyrus Beck line clipping algorithm	10
7.		Write short notes on any four of the following :- (a)Fractal (b)Back face removal technique (c)Perspective Projections (d)Color models (e)Halftoning (f)Octree.	20

Con. 3266-11.

RK-1882

		(3 Hours) [Iotal Marks :	71
N.B.	1) Qu	estion No. 1 is compulsory.	
	2) At	tempt any four out of remaining six questions.	
	3) Fig	gures to the right indicate full marks.	
Q.1.	a)	Draw E-R diagram for online Railway Ticket Reservation system. Convert E-R	10
		diagram into tables.	
	b)	Describe the overall Architecture of DBMS with the diagram.	10
Q.2.	a)	Explain why 4NF is a normal form more desirable than BCNF.	10
	b)	Give the advantages of DBMS over file system.	10
Q.3.	a)	Explain Organization of records in files, in the sequential file organization, why is	10
		an overflow block used even if there is, at the moment, only one overflow record?	
	b)	What is transaction? Discuss ACID properties of transaction.	10
Q.4.	a)	Explain the distinction between closed and opened hashing. Discuss the relative	10
		merits of each technique in database application	
	b)	For given database, write SQL queries.	10
		Employee (EID, Name, Street, City)	
		Works(EID, CID, Salary)	
		Manager (EID, Manager_Name)	
		Company(CID, Company_name, City)	4
		i) Modify the database so that 'PRATHAM' now lives in "USA"	
		ii) Find all employees in the database who live in the same cities as the	
		company for which they work.	
		iii) Give all employees of 'SHARAYU Steel' a 10% raise in salary.	
Q.5.	a)	What is recoverable schedule? Why is recoverability of schedule desirable? Are	10
		there any circumstances under which it would be desirable to allow non-	
	(A)	recoverable schedule? Explain your answer.	
	b)	Explain the type of constraints with an example.	10
Q.6.	a)	When a transaction is rolled back under timestamp ordering, it is assigned a new	10
		'timestamp. Why can it not simply keep its old timestamp?	
	b)	Explain in detail Log-Based recovery.	10
Q.7.		Write short notes on any TWO:	20
		a) B+ Tree	
		b) Shadow Paging	
		c) Group by and order by clause in SQL.	

d) Triggers